



AECOM

As of January 3, 2009,
EarthTech became AECOM
Canada Ltd.

AS BUILT PER
GATEWAY
CONSTRUCTION & ENGINEERING LTD.
MARCH 14/07

AECOM AS-CONSTRUCTED

SIG..... DATE.....

- CONSTRUCTION NOTES:**
1. REMOVE EXISTING TREES
 2. REMOVE EXIST. PAVEMENT
 3. RELOCATE STREET LIGHT AND CABLE
 4. CAP OFF AND ABANDON ALL SPRINKLER LINES ENCOUNTERED DURING EXCAVATION
 5. ABANDON EXISTING SPRINKLER BLOW OFF DRAIN
 6. REMOVE MANHOLE, CAP OFF AND ABANDON PIPES

150 mm W.M.		300mm L.D.S.		250mm W.W.S.		HYDRO M.T.S.		CONCRETE ASPHALT PROPERTY LINE		SURVEY BAR ELEVATION		TREE		SPRINKLER LINE		CONCRETE SIDEWALK FENCE			
	HYDRANT		VALVE		LAND DRAINAGE SEWER		WASTE WATER SEWER		SURVEY BAR		ELEVATION		TREE		SPRINKLER LINE		CONCRETE SIDEWALK		FENCE
	EXISTING WATERMAIN		EXISTING LAND DRAINAGE SEWER		EXISTING WASTE WATER SEWER		EXISTING HYDRO M.T.S.		EXISTING CONCRETE ASPHALT PROPERTY LINE		EXISTING SURVEY BAR		EXISTING TREE		EXISTING SPRINKLER LINE		EXISTING CONCRETE SIDEWALK		EXISTING FENCE
	PROPOSED WATERMAIN		PROPOSED LAND DRAINAGE SEWER		PROPOSED WASTE WATER SEWER		PROPOSED HYDRO M.T.S.		PROPOSED CONCRETE ASPHALT PROPERTY LINE		PROPOSED SURVEY BAR		PROPOSED TREE		PROPOSED SPRINKLER LINE		PROPOSED CONCRETE SIDEWALK		PROPOSED FENCE

AECOM

Certificate of Authorization

AECOM Canada Ltd.
Original dated on:
No. 4671 Date: 2005/02/18

NO.	REVISIONS	DATE	BY
2	AS-CONSTRUCTED DRAWING	07/03/14	GC
1	ISSUED FOR CONSTRUCTION	05/06/08	LAE
0	ISSUED FOR TENDER	05/02/18	JEH

EARTH TECH

Earth Tech (Canada) Inc. Winnipeg, Manitoba 204.477.5381

DESIGNED BY: GSK	CHECKED BY: JEH
DRAWN BY: GDL	APPROVED BY: DT
RELEASED FOR CONSTRUCTION BY: T. KJARTANSON	
HOR. SCALE: 1:500	VERTICAL SCALE:
DATE: 2004/11/04	DATE: 2005-02-18

ENGINEER'S SEAL

ORIGINAL SIGNED BY:
D.J. TANIGUCHI

DATE:
FEB. 18/05

THE CITY OF WINNIPEG

Winnipeg **WATER AND WASTE DEPARTMENT**

**NEWPCC - SECONDARY EFFLUENT
UV DISINFECTION FACILITY**

SITE WORKS
EXISTING SITE PLAN,
REMOVALS AND CONSTRUCTION LIMITS

CITY FILE NUMBER	SHEET OF
CITY DRAWING NUMBER	1-0101U-G0001-001-02